

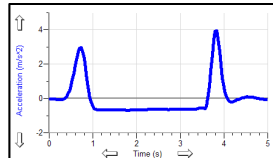
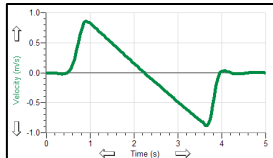
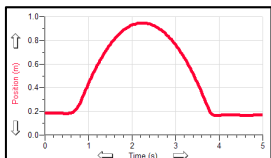
Go! Motion[®]

(Order Code GO-MOT)

Go! Motion is used to collect position, velocity, and acceleration data of moving objects. Go! Motion's USB port allows for direct connection to a computer's USB port. Students can study a variety of motions with Go! Motion, including



- Walking toward and away from Go! Motion.
- Dynamics carts moving on track.
- Objects in simple harmonic motion, such as a mass hanging on a spring.
- Pendulum motions.
- Objects tossed upward or dropped.
- A bouncing object.



Motion of a cart on a ramp

Collecting Data with the Go! Motion

Go! Motion is compatible with the following equipment.

- Directly to the USB port of a computer
- Vernier LabQuest[®] 2 or original LabQuest[®] as a standalone device or with a computer
- Vernier LabPro[®], Texas Instruments CBL 2[™] with the proper cable (order code MDC-BTD, sold separately)
- USB port of a TI-84 Plus calculator with the proper cable (order code GM-MINI, sold separately)
- Calculator I/O port of TI-83 Plus or TI-84 Plus graphing calculators with the proper cable (order code GM-CALC, sold separately)
- TI-Nspire[™] Lab Cradle with the proper cable (order code MDC-BTD, sold separately)

NOTE: Vernier products are designed for educational use. Our products are not designed nor recommended for any industrial, medical, or commercial process such as life support, patient diagnosis, control of a manufacturing process, or industrial testing of any kind.

What is Included with Go! Motion

Go! Motion ships with the detector and a USB cable that connects Go! Motion to a standard USB port.

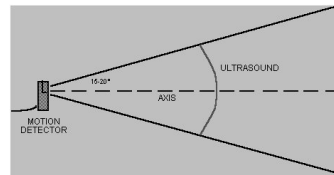
Quick Start Guide

To get started on a computer right away, follow these easy steps.

1. Download and install Logger Lite software. Logger Lite is a free download available from www.vernier.com/downloads
2. Connect the square end of the USB cable to the USB port on the left side of Go! Motion.
3. Connect the other end of the cable to a USB port on your computer.
4. Start Logger Lite, and you are ready to collect data. **Note:** Go! Motion can also be used with Logger *Pro* software.

How Go! Motion Works

This Motion Detector emits short bursts of ultrasonic sound waves from the gold foil of the transducer. These waves fill a cone-shaped area about 15 to 20° off the axis of the centerline of the beam. Go! Motion then “listens” for the echo of these ultrasonic waves returning to it. The equipment measures how long it takes for the ultrasonic waves to make the trip from Go! Motion to an object and back. Using this time and the speed of sound in air, the distance to the nearest object is determined.



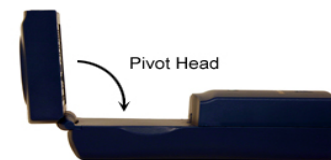
Note that Go! Motion will report the distance to the closest object that produces a sufficiently strong echo. Go! Motion can pick up objects such as chairs and tables in the cone of ultrasound.

The sensitivity of the echo detection circuitry automatically increases, in steps, every few milliseconds as the ultrasound travels out and back.

This change in sensitivity enables the detection of weaker signals.

Features of Go! Motion

- Go! Motion is capable of measuring objects as close as 0.15 m and as far away as 6 m. The short minimum target distance allows objects to get close to the detector, which reduces stray reflections.



- Go! Motion has a pivoting head that helps you aim the sensor accurately. For example, if you want to measure the motion of a small toy car on an inclined plane, you can lay Go! Motion on its back and pivot Go! Motion head so that it is perpendicular to the plane.
- Go! Motion has a Sensitivity Switch, which is located under the pivoting Go! Motion head. To access it, simply rotate the detector head away from the detector body.
- Go! Motion has automatic temperature correction, allowing you to use it indoors at room temperature or outdoors at temperatures above or below room temperature.
- Rubber feet on Go! Motion provide stability when it is placed on its back or standing up.
- A standard camera screw mount can be found on the back of Go! Motion. This screw mount allows you to use the Motion Detector Clamp (sold separately, order code MD-CLAMP), which is a universal-mounting clamp, or to use it with typical tripod-mounting hardware.



Camera Screw Mount



Motion Detector Clamp (sold separately)

Go! Motion and Batteries

Go! Motion has a battery compartment located on the bottom of the case. Four AA batteries can be inserted into the compartment. Please note: batteries are only needed if Go! Motion is used directly with a calculator. If you are connecting Go! Motion to the USB port of a computer, LabQuest 2, LabQuest, or the DIG/SONIC port of a data-collection interface, you do not need to put batteries into the unit.

Connecting Go! Motion

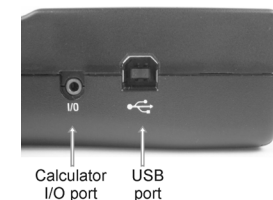
Go! Motion has three ports that allow it to connect to a variety of devices; a USB port for computers and calculators, a DIG/SONIC port for data-collection interfaces, e.g., LabQuest 2, LabQuest, LabPro, CBL 2, TI-Nspire Lab Cradle, and, a calculator I/O port for TI graphing calculators.

USB Port

The Go! Motion USB port is used when connecting the sensor to a computer, LabQuest 2, or LabQuest. The USB port can also be used with the TI-84 Plus and TI-84 Plus Silver Edition calculators, which also have USB ports. To connect Go! Motion to a TI-84 Plus calculator, you will need to purchase a separate cable (order code, GM-MINI).

Calculator I/O Port

The calculator I/O port on the left side of Go! Motion allows you to connect any Texas Instruments graphing calculator through the calculator's link port. You will need the proper cable (order code GM-CALC, sold separately).



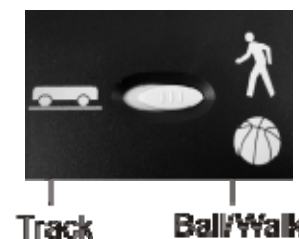
DIG/SONIC

On the right side of the case, you will find a port labeled "DIG/SONIC". This port allows Go! Motion to connect to Vernier LabPro, Texas Instruments CBL 2, or TI-Inspire Lab Cradle with the proper cable, which is sold separately (order code MDC-BTD).



Using the Sensitivity Switch

Slide the Sensitivity Switch to the right to set the switch to the "Ball/Walk" setting. This setting is best used for experiments such as studying the motion of a person walking back and forth in front of Go! Motion, a ball being tossed in the air, pendulum motion, and any other motion involving relatively large distances or with objects that are poor reflectors, e.g., coffee filters. The other sensitivity setting, which we call "Track", works well when studying motion of carts on tracks like the Vernier Dynamics System, or motions in which you want to eliminate stray reflections from object near to the sensor beam.



Using Go! Motion with a Computer

Through the USB port

This sensor can be used directly with a Macintosh® or PC computer. Before connecting Go! Motion to your computer, you must install Logger Lite software version 1.3 or newer or Logger Pro 3.4 software or newer. Once the software is installed:

1. Connect the square end of the USB cable into the USB port on the left side of Go! Motion.
2. Connect the other end of the cable into a USB port on your computer.
3. Start the data-collection program. You are ready to collect data.

Through LabPro, LabQuest 2, or LabQuest

This sensor can also be used with the LabPro, LabQuest 2, or LabQuest connected to a computer. Here is the general procedure for using Go! Motion with a LabPro, LabQuest 2, or LabQuest.

1. Connect Go! Motion to the DIG/SONIC port on the interface.

2. Start Logger Lite or Logger *Pro* software on the computer. You are ready to collect data. **Note:** You may also open an experiment file for a Motion Detector.

Using Go! Motion with LabQuest as a Standalone Device

This sensor can also be connected directly to LabQuest 2 or LabQuest.

1. Connect Go! Motion to the USB port on LabQuest 2 or LabQuest.
2. Choose New from the File menu.
3. Go! Motion will be identified automatically. You are now ready to collect data.

Using Go! Motion with TI Graphing Calculators

For the TI-84 Plus family of calculators through calculator's USB port or I/O port, here are the general procedures:

1. Verify that batteries have been installed in the battery compartment located on the bottom of the case.
2. Make sure that the EasyData application is installed on your calculator and that you are on the calculator's home screen.
3. Connect Go! Motion directly to TI graphing calculator through the calculator's USB port or I/O port (separate cables are required).
4. If Go! Motion is connected through the calculator USB port, EasyData will automatically launch. If you are using the calculator I/O port, start EasyData. You are ready to collect data.

For all a TI graphing calculators through the DIG/SONIC port of a data-collection interface, here is the general procedure:

1. Make sure that a data-collection program is installed on your calculator. If you are using LabPro or CBL 2, use the EasyData application.
2. Use the calculator-to-calculator link cable to connect the interface to the TI graphing calculator using the I/O ports located on each unit. Be sure to push both plugs in firmly.
3. Connect the Go! Motion to the DIG/SONIC port on the interface using the MDC-BTD cable (sold separately).
4. Start the data-collection program. You are ready to collect data.

Using Go! Motion with Other Sensors

Go! Motion can be used with one or more other sensors when it is connected to a data-collection interface or through a USB hub on a computer. Here are some examples of how Go! Motion can be used for experiments with another sensor:

- With a Force Sensor to study the relationship between force and motion
- With a Force Sensor to study collisions and impulse
- With a Force Sensor to study simple harmonic motion
- With a Light Sensor to study the inverse square law
- With a Magnetic Field Sensor to study how magnetic field varies with position
- With a second Motion Detector (LabPro or LabQuest only)

Tips on Getting Good Results with Go! Motion¹

The most frequently reported problems with a motion detector are (1) that the motion detector does not work beyond a certain distance or (2) that the graph is very noisy. There are a number of ways to troubleshoot these situations, and they are described below.

1. See if the Sensitivity Switch makes a difference. Simply set the Sensitivity Switch to the other position and retry the experiment. This change may solve the problem.
2. If Go! Motion does not work beyond a certain distance, e.g., it does not detect anything beyond 1.2 m, here are some things to check:
 - Check for movable objects (textbooks, ring stands, etc.) in the cone of the ultrasound. If possible, move these objects out of the measurement cone. It may not take a very large object to cause problems.
 - Check for a stationary object (chair, table, etc.) in the cone of the ultrasound. This object may be detected when you are trying to study an object further away. It may not take a very large object to cause problems. If you have trouble with a stationary object causing unwanted echoes, try setting the equipment up so that the objects are not in the cone or placing a cloth over the object. This minimizes the ultrasound reflection.
 - Also note that the cone of ultrasound extends downward from the center line. This can cause problems if you are using Go! Motion on a hard, horizontal surface. In these cases, try pivoting the head of Go! Motion to aim it slightly upward.
3. Noisy or erratic data may have a number of causes. Here are some tips.
 - Sometimes other sound sources can cause problems. If there is another source of ultrasonic waves in the same frequency range, this will cause erroneous readings. Examples include motors and fans, air track blowers, the sound made by the air exiting the holes on an air track, etc. Try to eliminate these sources of noise. If you are using an air track, try changing the air flow volume.
 - Make sure that Go! Motion is not placed close to a computer or computer monitor.
 - If the room in which Go! Motion is being used has a lot of hard, sound-reflecting surfaces, you can get strange effects caused by the ultrasound bouncing around the room. Standing waves can be set up between Go! Motion and a sound reflector. Try placing a cloth horizontally just in front of and below Go! Motion. This sometimes helps eliminate ultrasound that is "skipping" into Go! Motion.



¹ An excellent discussion of motion detector theory and operation can be found in "Physics and Technical Characteristics of Ultrasonic Sonar Systems", Dan MacIsaac and Ari Hamalainen, *The Physics Teacher* **40**, 39–46 (January 2002).

- Try changing the data-collection rate. Sometimes Motion Detectors work better at one data rate than another. Rates above 30 Hz do not work well in acoustically live rooms.
- If you are studying people moving, have them hold a large, flat object (e.g., a large book or a pizza box) as a reflector. If you have an irregular reflecting surface, sometimes the waves will be reflected back to the transducer, and sometimes not. The results will seem erratic.

Specifications

Range: 0.15 to 6 m

Resolution: 1 mm

Temperature compensation: automatic

Support Products

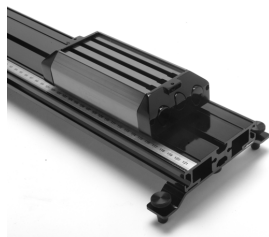
Motion Detector Clamp (order code MD-CLAMP)

The Motion Detector Clamp attaches to the back of Go! Motion, and then the clamp can be attached to a variety of objects such as table tops, ring stands, etc.



Vernier Dynamics System (order code VDS)

The Vernier Dynamics System consists of a versatile track and two carts with ultra low friction bearings. This system facilitates performing kinematics and dynamics experiments. Go! Motion attaches to the dynamics track in such a way that the entire track can be used for motion studies.

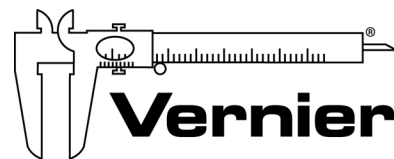


Cables and adapters for use with other data-collection interfaces and calculators

To use Go! Motion	Use this cable or adapter	Order code
with LabPro, TI-Nspire™ Lab Cradle, or CBL 2™	Motion Detector Cable	MDC-BTD
through the TI calculator I/O port	Go! Motion to calculator cable	GM-CALC
with the USB port on TI-84 Plus calculators	Standard-to-mini USB Adapter	USB-MINI

Warranty

Vernier warrants this product to be free from defects in materials and workmanship for a period of five years from the date of shipment to the customer. This warranty does not cover damage to the product caused by abuse or improper use.



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